

# Critical Hit Chart

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Sometimes you want to add a little flavor to your Cresthaven RPG game when your characters roll a critical hit in combat. Use this handy-dandy chart to quickly add it! Note the Critical Hit Chart is optional.

d20 Roll	Location Hit	Consequence
1	Hand	Hand damaged, -2 combat rolls
2	Hand	Lost 1d4 fingers, weapon dropped
3	Arm	Wrist damaged, weapon or shield dropped
4	Arm	Elbow wound, -2 combat rolls
5	Arm	Arms off, -5 combat rolls
6	Leg	Open wound, -5 to defense
7	Leg	Knee wound, half movement
8	Leg	Important artery hit, death in 2d4 rounds
9	Abdomin	Guts hanging out, CON or incapacitated
10	Abdomin	Guts smashed, CON or incapacitated
11	Abdomin	Guts punctured, death in 2d4 rounds
12	Abdomin	Guts punctured, death blow
13	Chest	Lung damage, -3 to all rolls
14	Chest	Chest wound, death blow
15	Chest	Important artery hit, death in 2d4 rounds
16	Chest	Broken rib, -2 combat rolls
17	Hard Strike	Double Damage
18	Power Strike	Triple Damage
19	Brilliant Strike	Quad Damage
20	Death Blow	Decapitation, Death Blow