Bestiary: Ruins of Castle Mistamere

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This is a list of monsters you will encounter when you play through the starter adventure, Ruins of Castle Mistamere.

Many years ago, a wizard named Gygar, a man of great & mysterious power, ruled this area of the realms from his mighty Castle Mistamere, located at the foot of the mountains to the north of Melvaunt. Gygar died after a long and peaceful rule, but no successor was named. Over the years, the unclaimed castle fell into ruins.

Name	AC HD	Appearing	ХР
Bat, Giant	14 2	1d10	120 XP per monster
Corpse Cleaner	13 3	1d4	420 XP per monster
Harpy	13 3	2d4	600 XP per monster
Kobold	13 2	4d10	210 XP per monster
Rat, Giant	13 1	3d10	60 XP per monster
Zombie	12 2	3d6	390 XP per monster