Calling all Monsters!

written by CresthavenRPG Guru | June 28, 2016

Here at the SimpleDND project I try to keep the options limited and keep the game as streamlined as possible, even if that means rewriting rules. Right now we are updating the bestiary.

The current list is: Ankheg, Ant, Giant, Bat Swarm, Bat, Giant, Beetle, Fire, Bugbear, Carrion Crawler, Centipede, Giant, Ghoul, Giant, Hill, Gnoll, Goblin, Harpy, Hobgoblin, Kobolds, Lizard Man, Mummy, Ogre, Orc, Owl Bear, Pixie, Rat, Giant, Rust Monster, Shadow, Shrieker, Skeleton, Snake, Giant – Boa, Snake, Giant – Cobra, Spider, Giant – Crab, Spider,Giant – Black Widow, Stirge, Troll, Werewolf, Wight, Wolf, Wraith, Zombie,

If you’d like to see anything included in the next update, from any version of D&D, Pathfinder or any other game, submit your monsters here!