

Intersection P – Antherwyck House Games Blog

written by CresthavenRPG Guru | July 27, 2016



This was another map with a definite concept driving it. In this case, it's a broad passageway that has suffered some sort of catastrophic collapse, and then connections between the two sides have been re-established with several new (but much smaller) tunnels which go through the debris of the collapse.

via [Intersection P – Antherwyck House Games Blog](#)