D100 Things That Are In Pockets

written by CresthavenRPG Guru | August 5, 2016

1	3 SPs	51	Small petrified head
2	False teeth	52	Feather from rare bird
3	Obscured treasure map	53	A couple of small round stones
4	Love letter	54	Loose tea in a leather pouch
5	Small silver dagger	55	Gold bracelet (30 GPs)
6	A set of rusty keys	56	A wool cap
7	Pocket lint	57	A piece of moldy cheese
8	A flint & steel	58	A note about a merchant needing guards
9	A tent peg	59	A four leafed clover
10	A set of strings for a lute	60	A pair of smelly socks with holes in them
11	A few crushed herbs	61	Small bottle containing yellow liquid
12	Small change purse, no gold	62	The bill of a duck
13	A needle and thread	63	A morbid shopping list (random body parts)
14	Small whetstone	64	A sash with a skull embroidered on it
15	3 beans	65	A book detailing the fall of an old empire
16	Lyrics and music to a song	66	A set of glowing large stones
17	Small cracked mirror	67	A bloodied rag
18	Small finger trap (1d4 damage)	68	Hair clip
19	A few wooden puzzle pieces	69	A fishing hook and some line
20	Carved pipe	70	Small hand tools
21	Contract for murder	71	A severed finger
22	A rabbits foot	72	Necklace with green stone
23	Leather sling	73	A bag of seeds
24	1 six sided dice	74	A small rolled up tapestry of a battle
25	A religious symbol	75	A small rodent (1d4 damage bite)
26	Small book with poems	76	A vial containing slime that is moving
27	Brass ring	77	Belt buckle
28	3 playing cards	78	A promissory note for gold
29	Bottle of poison	79	A handkerchief
30	A children’s toy top	80	A plot to overthrow the local government
31	Bits of leather straps	81	A gold piece with a hole drilled through it
32	Small bone statue of an elk	82	A recipe for mead

33	Acceptance letter into a mage’s school	83	A knuckle bone
34	Blue crystal	84	Bits of gold thread (5 SPs)
35	Arrow head	85	Hand paper fan
36	Purple ladies gloves	86	A potion of healing
37	Spell book containing 3 x 1st level spells	87	Small water pouch
38	10 CPs	88	A pair of rose coloured glasses
39	A tooth from a large cat	89	A torn parchment
40	Leather key chain with no keys	90	Dagger +1
41	A letter from a local lord	91	A ring of invisibility
42	A jar of mysterious salve	92	A broken hilt from a sword
43	A few chicken bones	93	A map to a city underground
44	The eye of a monster	94	Tobacco rolled in a large leaf
45	A note about taxes being overdue	95	A scroll containing a 1st level spell
46	Wine cork	96	A small metal sundial
47	Small telescope/sextant	97	Hand drawn picture of a cave entrance
48	Nail file	98	Keys to a local tavern
49	Comb	99	Vial of oil for a lantern
50	A piece of cloth with a wolf embroidered	00	A broken candle

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