Green Company – Livestock Auction House

written by CresthavenRPG Guru | February 16, 2023

Green Company has become a vital hub for farmers and survivors looking to rebuild their lives. The livestock auction house is located in a fortified compound, surrounded by high walls and armed guards who keep watch for bandits and other threats. The main auction area is a large, open space that is partially covered by a tattered roof, where buyers and sellers gather to exchange goods and barter for livestock.

Green Company has adapted to the new reality of the world, and its staff now includes experts in everything from animal husbandry to weapons maintenance. The animals that are put up for auction are carefully selected and bred for their hardiness and resilience in a world where resources are scarce. The livestock pens are made from sturdy materials salvaged from the ruins of the old world, and the animals are fed with a combination of forage and scavenged supplies.

The auctioneer calls out the bids in a booming voice that echoes across the compound, and buyers and sellers haggle over the price of goats, chickens, and other livestock, bonding over their shared struggles and triumphs.

Name	Hit Dice	Speed	Carry	Cost
Camel	2	50/100	380 lbs	40GP
Donkey	1	40/80	350 lbs	8GP
Pony	1	40/80	200 lbs	50GP
Horse, Light	: 3	60/120	400 lbs	75GP
Horse, Heavy	/ 5	40/80	640 lbs	200GP
Horse, War	4	50/100	500 lbs	400GP
	AC 14 / Attacks	2: 1d8/1d8		
Dog, Guard	1	40		25GP
	AC 12 / Attacks	: 1 bite (1d4)	Owner gains A	Advantage to Notice

Animals

Tack and Harness

Item	Weight Cost	
Bit and bridle	1 lbs 2GP	
Animal Feed (per day)	10 lbs 5CP	
Saddle, Pack	15 lbs 5GP	
Saddle, Riding	25 lbs 10GP	
Saddlebags	8 lbs 5GP	
Stabling (per day)	– 5SP	