

Allosaurus

written by A J | January 21, 2020

Very Rare | Huge | Neutral | Dinosaur

Allosaurus was a large bipedal predator. Its skull is large and equipped with dozens of sharp, serrated teeth. It averages 8.5 m (28 ft) in length, though it could have reached over 12 m (39 ft). Relative to the large and powerful hindlimbs, its three-fingered forelimbs were small, and the body was balanced by a long and heavily muscled tail.

Armor Class **Hit Points** **Move**

13 24
(6 Hit Dice) walk 70 ft

Appearing 1d2

Habitat Coastal, Forest, Fresh Water, Hills, Plains, Swamp

Negotiation no

Morale DC 8

Challenge 11.6 (3,480 XP per monster)

Ability Scores

STR DEX CON INT WIS CHA

4 1 3 -3 1 -3

Combat

Has 3 attacks. Hit Bonus +4. Damage Claws (x2) d6 +4, Bite d10 +4 damage

Special Attacks

If the Allosaurus moves at least 20 feet straight toward a creature and then hits it with a claw attack (d6 +4) on the same turn, that target must succeed on a Strength DC 13 save or be knocked prone.

Treasure

Individual: None

Lair: None