

Banshee

written by A J | January 3, 2020

Rare | Medium | Neutral evil | Undead

This beautiful, ghostly elven woman glides through the air, her long hair flowing around a face knotted into a mask of rage.

Armor Class	Hit Points	Move
26	20	walk 60 ft
	(5 Hit Dice)	fly 60 ft

Appearing 1

Habitat

Negotiation yes

Morale DC 7

Challenge 5.1 (1,530 XP per monster)

Ability Scores

STR	DEX	CON	INT	WIS	CHA
-3	2	0	1	0	3

Combat

Has 1 attack. Hit Bonus +14. Damage Incorporeal Touch: 14d6 damage damage

Special Attacks

Wail. Any creature within 30 feet of a groaning spirit when she keens must roll an Intelligence DC 15 save or die immediately, their faces contorted in horror.

Terror. The mere sight of one causes fear, unless a successful Intelligence DC 10 save. Those who fail must flee in terror for 10 rounds and are 50% likely to drop any items they were carrying in their hands.

Special Defense

+1 or better weapon to hit

Treasure

Individual: 1d3 pp, 1d4x10cp, 1d3x10sp

Lair: 1d6x1000 cp (5%), 1d10x1000 sp (25%), 1d4x1000 gp (25%), 3d6x100 pp (25%), any 3 magic items +1 scroll (25%)