Brownie

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Common | Small | Lawful good | Fey

Found in woodland areas, usually living among faun or other forest creatures, these tiny humanoids are shy and would prefer to flee rather than fight. Brownies are said to inhabit houses and aid in tasks around the house. However, they do not like to be seen and will only work at night, traditionally in exchange for small gifts of food.

Armor Class	**Hit Points**	**Move**
17	4 *(1 Hit Dice)*	fly 120 ft
Appearing	2d8	
Habitat	Forest, Jungle	
Negotiation	yes	

Morale DC	10
Challenge	0.1 (30 XP per monster)

Ability Scores

STR	DEX	CON	INT	WIS	CHA
-3	3	-2	-2	1	-2

Combat

Has 1 attack. Hit Bonus +1. Damage 1d3 damage

Special Attacks

Brownies may use the following spells once each per day: confusion, continual light, dancing lights, dimension door, mending, mirror image, protection from evil, and ventriloquism.

Special Defense

Brownies cannot be surprised.

Treasure

Individual: 1d10 gp, 1d4 sp, one potion (50%) and one scroll (15%)

Lair: 1d8×1,000 cp (5%), 1d12×1,000 sp (25%), 1d10×1,000 gp (30%), 1d12 gems (20%), 1d8 jewelry (5%), any 2 magic items