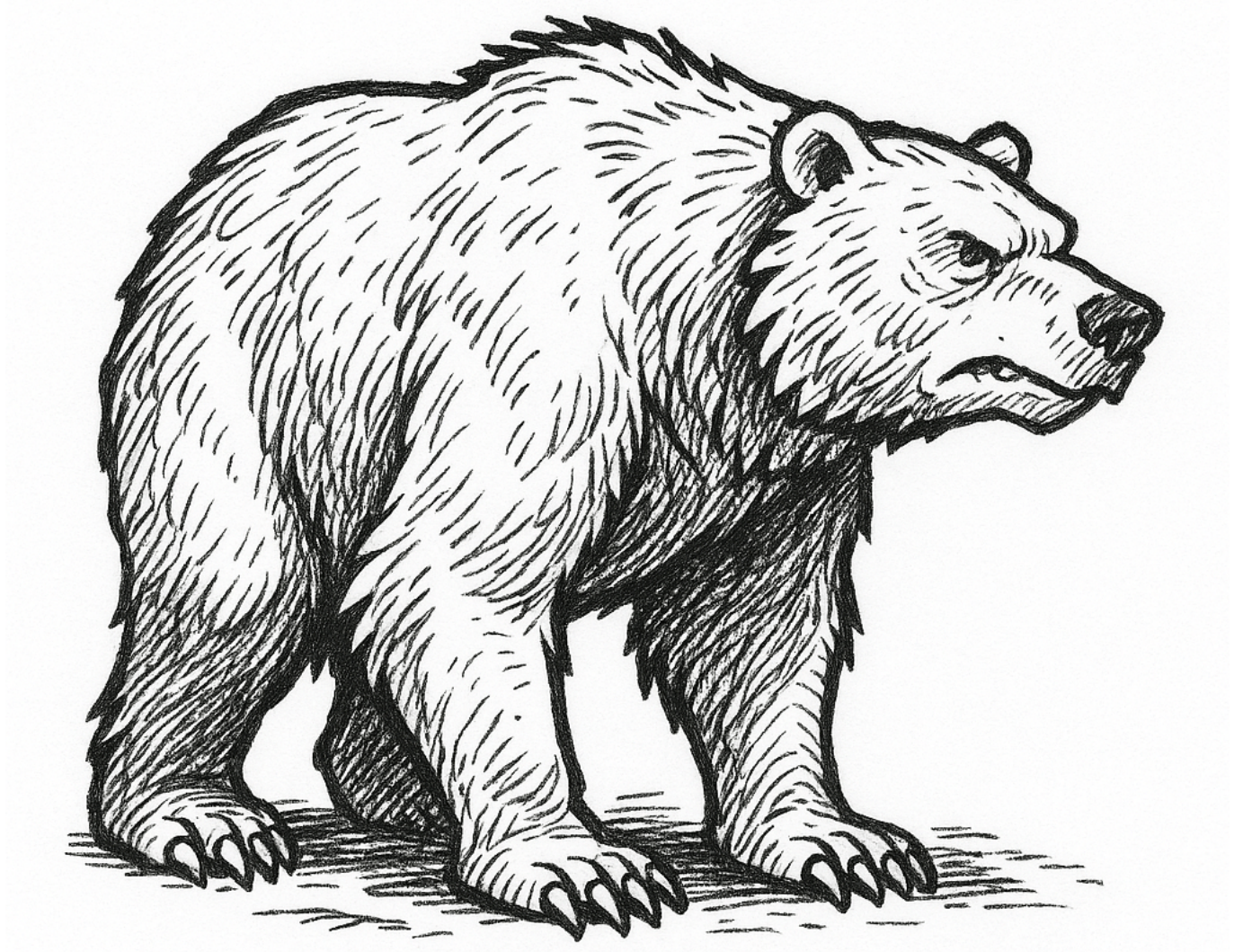


# Cave Bear

written by CresthavenRPG Guru | January 23, 2020



*Uncommon | Large | Neutral | Animal*

The cave bear is a giant relic of past ages, is particularly carnivorous, in contrast to its more omnivorous relatives.

Armor Class	Hit Points	Move
14	24 (6 Hit Dice)	walk 120 ft
<b>Appearing</b>	1d2	
<b>Habitat</b>	Forest, Fresh Water, Hills, Mountains, Plains	
<b>Negotiation</b>	no	
<b>Morale DC</b>	10	
<b>Challenge</b>	17.5 (5,250 XP per monster)	

## Ability Scores

STR	DEX	CON	INT	WIS	CHA
5	1	3	-2	1	-2

## Combat

Has 3 attacks. Hit Bonus +5. Damage: Claws (2) 1d8+4 Bite 2d8 +4

## Special Attacks

Hug. If the cave bear scores a claw hit with a roll of 18 or better, it drags its victim into a hug, subsequently squeezing its opponent for 2d8 points of damage per round until either the victim or the cave bear is slain. The target is grappled.

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## Treasure

**Individual:** None

**Lair:** None