

Cave Bear

written by A J | January 23, 2020

Uncommon | Large | Neutral | Animal

The cave bear is a giant relic of past ages, is particularly carnivorous, in contrast to its more omnivorous relatives.

Armor **Hit** **Move**
Class Points

24 walk
14 (6 Hit 120
Dice) ft

Appearing 1d2

Habitat Forest, Fresh
Water, Hills, Mountains, Plains

Negotiation no

Morale DC 10

Challenge 17.5 (5,250 XP per monster)

Ability Scores

STR DEX CON INT WIS CHA

5 1 3 -2 1 -2

Combat

Has 3 attacks. Hit Bonus +5. Damage: Claws (2) 1d8+4 Bite 2d8 +4

Special Attacks

Hug. If the cave bear scores a claw hit with a roll of 18 or better, it drags its victim into a hug, subsequently squeezing its opponent for 2d8 points of damage per round until either the victim or the cave bear is slain. The target is grappled.

Treasure

Individual: None

Lair: None