

# Centaur

written by CresthavenRPG Guru | January 21, 2020



*Rare | Large | Neutral | Humanoid*

Centaur are creatures with the head, arms, and torso of a man and the body and legs of a horse.

Armor Class	Hit Points	Move
15	16 (4 Hit Dice)	walk 180 ft

**Appearing** 3d8  
**Habitat** Forest, Jungle, Plains  
**Negotiation** yes  
**Morale DC** 9  
**Challenge** 5.1 (1,530 XP per monster)

## Ability Scores

**STR DEX CON INT WIS CHA**  
3 1 -2 1 0 0

## Combat

Has 3 attacks. Hit Bonus +4. Damage Hooves (x2) 1d8 +4 or by weapon damage

## Special Attacks

All centaurs are capable of attacking with melee weapons and two hoof attacks each combat round.

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## Treasure

**Individual:** 2d6 gp (90%), 1d4 gems (50%)

**Lair:** None