

# Centaur

January 21, 2020

Rare | Large | Neutral | Humanoid

Centaur are creatures with the head, arms, and torso of a man and the body and legs of a horse.

<b>Armor Class</b>	<b>Hit Points</b>	<b>Move</b>
15	16 (4 Hit Dice)	walk 180 ft
<b>Appearing</b>	3d8	
<b>Habitat</b>	Forest, Jungle, Plains	
<b>Negotiation</b>	yes	
<b>Morale DC</b>	9	
<b>Challenge</b>	5.1 (1,530 XP per monster)	

## Ability Scores

<b>STR</b>	<b>DEX</b>	<b>CON</b>	<b>INT</b>	<b>WIS</b>	<b>CHA</b>
3	1	-2	1	0	0

## Combat

Has 3 attacks. Hit Bonus +4. Damage Hooves (x2) 1d8 +4 or by weapon damage

## Special Attacks

All centaurs are capable of attacking with melee weapons and two hoof attacks each combat round.

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## Treasure

**Individual:** 2d6 gp (90%), 1d4 gems (50%)

**Lair:** None