

Cyclops

written by A J | January 21, 2020



Rare | Large | Neutral good | Humanoid

Cyclops are a primordial race of giants, each with a single eye in the middle of his forehead.

Armor Class	Hit Points	Move
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18	52 (13 Hit Dice)	walk 150 ft
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Damage Resistance 8

Appearing 1d2

Habitat Any

Negotiation yes

Morale DC 5

Challenge 5.6 (1,680 XP per monster)

Ability Scores

STR DEX CON INT WIS CHA

6 0 4 -1 -2 0

Combat

Has 1 attack. Hit Bonus +9. Damage Club. 2d10 +6 damage

Special Attacks

In addition to their single club attack, cyclopes may attack by hurling large boulders up to a distance of 60 ft. for 4d10 damage

Treasure

Individual: 1d6 x10gp, 1d4 gems, one potion

Lair: 1d10x1,000 cp (5%), 1d12x1,000 sp (25%), 1d8x1,000 gp (25%), 1d12 gems (15%), 1d8 jewelry (10%), 3 magic items (25%), 2d8 potions and 1 scroll (40%)