

Dimetrodon

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Uncommon | Large | Neutral | Animal

The Dimetrodon is a ten-foot long synapsid (which includes mammals) characterized by its upright, fleshy sail that is over three feet tall.

Armor	Hit	Move
Class Points	28	walk
13	(7 Hit Dice)	90 ft
Appearing	3d6	
Habitat	Any	
	Warm, Coastal, Desert, Fresh	
	Water, Jungle, Salt	
	Water, Swamp	
Negotiation	no	
Morale DC	10	
Challenge	5.9 (1,770 XP per monster)	

Ability Scores

STR	DEX	CON	INT	WIS	CHA
5	2	1	-2	0	-1

Combat

Has 1 attack. Hit Bonus +5. Damage: Bite. 1d10 +5

Treasure

Individual: None

Lair: None