Dimetrodon

written by CresthavenRPG Guru | January 23, 2020

Uncommon | *Large* | *Neutral* | *Animal*

The Dimetrodon is a ten-foot long synapsid (which includes mammals) characterized by its upright, fleshy sail that is over three feet tall.

Armor Class	Hit Points	Move
13	28 *(7 Hit Dice)*	walk 90 ft
Appearing	3d6	
Habitat	Any Warm,Coastal,Desert,Fresh Water,Jungle,Salt Water,Swamp	
Negotiation	no	
Morale DC	10	
Challenge	5.9 (1,770 XP per monster)	

Ability Scores

STR	DEX	CON	INT	WIS	CHA
5	2	1	-2	0	-1

Combat

Has 1 attack. Hit Bonus +5. Damage: Bite. 1d10 +5

Treasure

Individual: None

Lair: None