Dimetrodon

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written by A J | January 23, 2020
Uncommon | Large | Neutral | Animal
The Dimetrodon is a ten-foot long synapsid (which includes mammals)
characterized by its upright, fleshy sail that is over three feet tall.
Armor Hit
Class Points Move
        28
            walk
      (7 Hit 90
  13
      Dice) ft
Appearing
            3d6
            Any
            Warm, Coastal, Desert, Fresh
Habitat
            Water, Jungle, Salt
            Water, Swamp
Negotiation no
Morale DC
            5.9 (1,770 XP per
Challenge
            monster)
```

Ability Scores

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STR DEX CON INT WIS CHA
5 2 1 -2 0 -1
```

Combat

Has 1 attack. Hit Bonus +5. Damage: Bite. 1d10 +5

Treasure

Individual: None

Lair: None