Dragon, Blue

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Very Rare | Gargantuan | Chaotic evil | Dragon

Blue dragons are extremely territorial and voracious. They love to spend long hours preparing ambushes for herd animals and unwary travelers, and they spend equally long hours dwelling on their success and admiring their trophies.

Armor Class	Hit Points	Move
20	56 *(14 Hit Dice)*	walk 60 ft fly 150 ft
Appearing	1d4+1	
Habitat	Any Warm, Desert, Plains	
Negotiation	yes	
Morale DC	18	
Challenge	13.9 (4,170 XP per monster)	

Ability Scores

STR	DEX	CON	INT	WIS	CHA
7	0	4	3	2	2

Combat

Has 3 attacks. Hit Bonus +7. Damage: Claws (2) 1d6 +7, Bite 3d6 +7

Special Attacks

Breath Weapon. A blue dragon’s breath weapon is a 5′ wide bolt of lightning that streaks 100′ in a straight line for 10d8 +7 damage. Dexterity DC 15 for half damage.

Special Defense

Spell Caster. Blue dragons can cast the following spells once per day: create or destroy water, sound imitation and dust devil

Treasure

Individual: None

Lair: 5d6×1,000 cp (25%), 1d100×1,000 sp (40%), 1d6×10,000 gp (55%), 5d10×100 pp (25%), 1d100 gems (50%), 1d4×10 jewelry (50%), 4 magic items plus 1 potion and 1 scroll (15%), 2d4 potions (40%), 1d4 scrolls (50%)