

Dragon, Green

written by CresthavenRPG Guru | January 23, 2020

Very Rare | Gargantuan | Lawful evil | Dragon

Green dragons are bad tempered, mean, cruel, and rude. They hate goodness and good-aligned creatures. They love intrigue and seek to enslave other woodland creatures, killing those who cannot be controlled or intimidated. Scales the color of emeralds armor this ferocious dragon. A single sharp horn protrudes from the end of its toothy snout.

Armor Class	Hit Points	Move
20	52 (13 Hit Dice)	walk 45 ft swim 45 ft fly 150 ft
Appearing	1	Any
Habitat	Warm, Forest, Jungle	
Negotiation	yes	
Morale DC	16	
Challenge	12.6 (3,780 XP per monster)	

Ability Scores

STR	DEX	CON	INT	WIS	CHA
6	1	3	3	2	3

Combat

Has 3 attacks. Hit Bonus +6. Damage: Claws (2) 1d8 +6, Bite 2d10 +6

Special Attacks

Breath Weapon. Poison Cloud. Once per day the green dragon can breath a cloud of poisonous gas the is 50 ft long x 40 ft wide x 30 ft high for 10d6 +6 damage. Dexterity DC 15 for half damage.

Special Defense

Spell Caster. Green dragons can cast the following spells once per day: Water Breathing, Suggestion and Plant Growth

Treasure

Individual: None

Lair: 5d6×1,000 cp (25%), 1d100×1,000 sp (40%), 1d6×10,000 gp (55%), 5d10×100 pp (25%), 1d100 gems (50%), 1d4×10 jewelry (50%), 4 magic items plus 1 potion and 1 scroll (15%), 2d4 potions (40%), 1d4 scrolls (50%)