Drake, Forest

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Rare | Large | Neutral evil | Dragon

This green-scaled dragon has two powerful legs and a pair of long, leathery wings. A long spike adorns its thrashing tail.

Armor Class	Hit Points	Move
17	28 *(7 Hit Dice)*	walk 30 ft fly 60 ft
Appearing	1	
Habitat	Forest	
Negotiation	yes	
Morale DC	4	
Challenge	12 (3,600 XP per monster)	

Ability Scores

STR	DEX	CON	INT	WIS	CHA
2	3	2	0	0	2

Combat

Has 1 attack. Hit Bonus +10. Damage 5d12 +10 Bite damage

Special Attacks

Acidic Cloud. A forest drake’s breath weapon is a cloud of poisonous chlorine gas that is 20′ sphere doing 4d6 acid damage. Creatures within the cloud may make a Dexterity DC 12 for half damage. The breathe weapon takes 24 turns to recharge.

Treasure

Individual: None

Lair: 1d10 cp, 2d12 sp, 1d8 gp, 1d10 gems, 1d10 jewelry, any 3+1 scrolls