Elemental - Air

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Very Rare | Large | Chaotic neutral | Magical Beast

This cloud-like creature has dark hollows reminiscent of eyes and a mouth, and a howling wind whips it into ominous shapes.

Armor Class Hit Points Move

Appearing 1
Habitat Any
Negotiation no

Morale DC 4

Challenge 3.1 (930 XP per monster)

Ability Scores

STR DEX CON INT WIS CHA

3 3 0 -1 0 0

Combat

Has 1 attack. Hit Bonus +2. Damage 2d10 crushing damage damage

Special Attacks

In aerial battle they gain +1 to hit and +4 to damage that they inflict

Special Defense

+2 weapon or better to hit

Airborne creatures take a -1 penalty on attack and damage rolls against an air elemental.

Treasure

Individual: None

Lair: None