

Giant, Stone

written by A J | January 3, 2020



Rare | Huge | Chaotic neutral | Humanoid

This giant has chiseled, muscular features and a flat, forward-sloping head, looking almost as if it were carved of stone.

Armor Class	Hit Points	Move
17	56 (14 Hit Dice)	walk 120 ft
Appearing	1d10	
Habitat	Mountains	
Negotiation	yes	
Morale DC	4	
Challenge	10 (3,000 XP per monster)	

Ability Scores

STR	DEX	CON	INT	WIS	CHA
6	2	5	0	1	-1

Combat

Has 2 attacks. Hit Bonus +6. Damage Greatclub +16/+11 (2d8+12) or 2 slams +16 (1d8+8) damage damage

Special Attacks

Rock. The stone giant can throw 60lbs rocks up to 100ft 3d8+12

Special Defense

Catch. A stone giant gains a +4 bonus on its Dexterity check when attempting to catch a thrown rock with rock catching

Treasure

Individual: None

Lair: 1d6 gp, 2d12 sp, 1d8 cp, 1d8 gems, 1d8 jewelry, 1d2 magic items and 2 potions