

# Human – Pirate

written by CresthavenRPG Guru | January 23, 2020

*Uncommon | Medium | Neutral | Humanoid*

Pirates are sailors who attack other ships and steal property from them.

Armor	Hit	Move
Class	Points	
		walk
	4	90
12	(1 Hit	ft
	Dice)	swim
		30
		ft
Appearing		4d20
Habitat		Any
Negotiation		yes
Morale DC		9
Challenge		0.6 (180
		XP per
		monster)

## Ability Scores

STR	DEX	CON	INT	WIS	CHA
1	1	0	0	0	0

## Combat

Has 1 attack. Hit Bonus +1. Damage: Cutlass. 1d8 +1 or by weapon

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## Treasure

**Individual:** 2d4 gp

**Lair:** 1d6×1,000 cp (25%), 1d6×1,000 sp (30%), 1d10×1,000 gp (40%), 1d4×100 pp (25%), 4d10 gems (60%), 3d10 jewelry (50%), 3 magic items (30%)