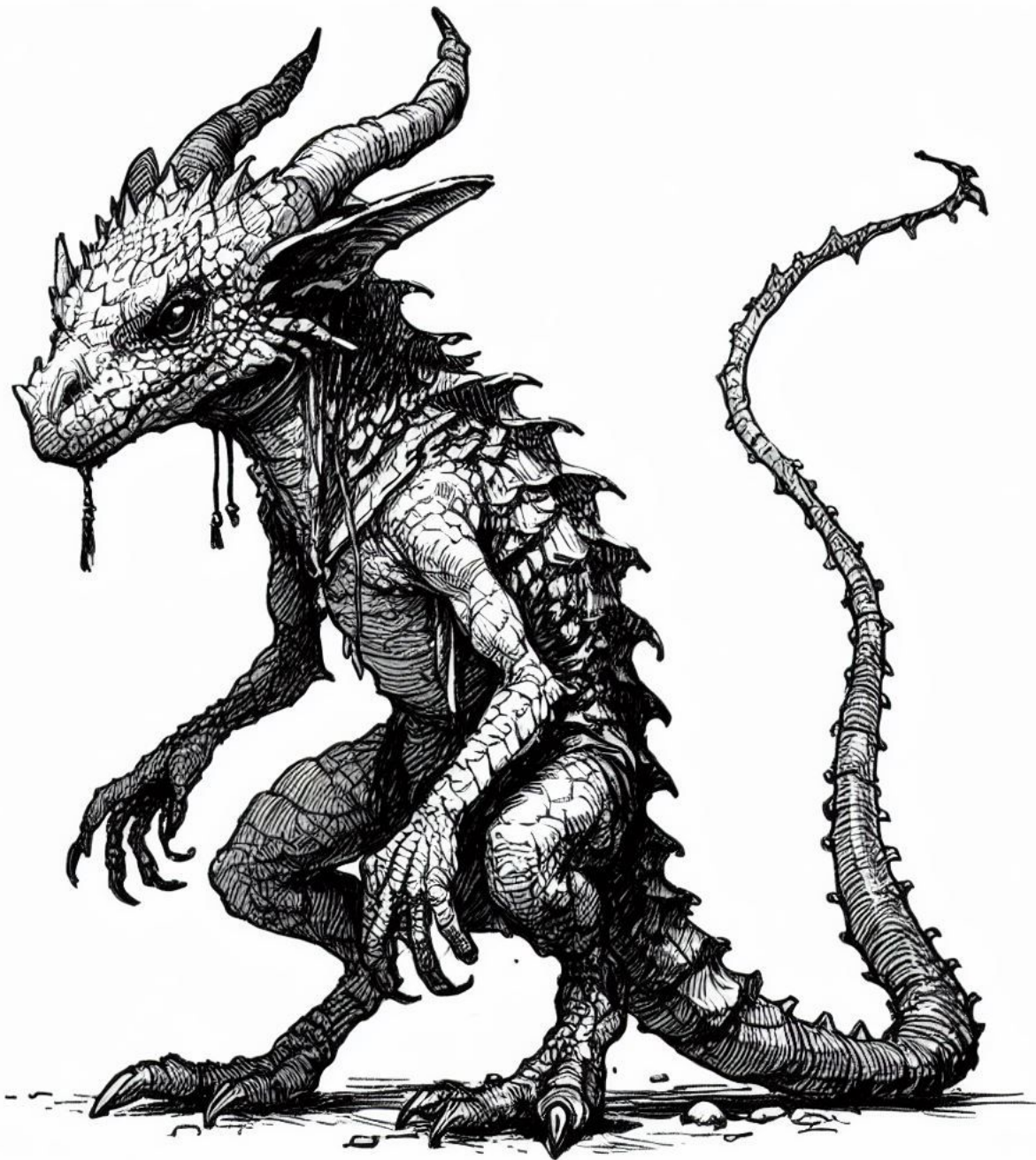


Kobolds

written by CresthavenRPG Guru | November 20, 2014



Uncommon | Small | Chaotic evil | Humanoid

Kobolds are small, reptilian humanoids standing about 2 to 2.5 feet tall, weighing 35 to 45 pounds, with scales in reddish-brown to black hues. They feature sinewy, digitigrade legs, crocodile-like jaws, and long, clawed fingers. Small horns protrude from their heads, and they have rat-like tails and red eyes. These creatures often accompanied by a pungent odor.

Armor Class	Hit Points	Move
13	8 (2 Hit Dice)	walk 65 ft

Appearing 4d10
Habitat Forest,Hills,Swamp,Underground
Negotiation yes
Morale DC 12
Challenge 0.7 (210 XP per monster)

Ability Scores

STR DEX CON INT WIS CHA
-2 2 -1 -1 -2 -1

Combat

Has 1 attack. Hit Bonus +1. Damage Short Sword. 1d6 damage damage

Treasure

Individual: 3d6 cp

Lair: 1d4×1,000 cp (50%), 1d3×1,000 sp (30%), 1d4 gems (50%)