# 0gre

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∠Common | Large | Chaotic evil | Humanoid

Ogres are huge fearsome human-like creatures, usually 8 to 10 feet tall. They wear animal skins for clothes, and often live in caves.

# Armor Class Hit Points Move

Appearing 1d6
Habitat Any
Negotiation no
Morale DC 8

**Challenge** 1.9 (570 XP per monster)

# **Ability Scores**

#### STR DEX CON INT WIS CHA

4 1 2 -2 -1 -1

## Combat

Has 1 attack. Hit Bonus +. Damage Fists. 1d10 bludgeoning damage. Club. 1d6 +6 damage

## **Treasure**

Individual: 20d4 gp

**Lair:**  $1d3 \times 1,000$  gp (30%), 5d8 gems (40%), 2 magic items (10%), 2d4 potions (40%)