Spider, Giant

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Common | Large | Neutral | Animal

This is a 5‘ long spider with a blackish carapace and brownish hairs.

Armor Class	**Hit Points**	**Move**
14	4 *(1 Hit Dice)*	walk 120 ft
Appearing	5d20	
Habitat	Forest,Fresh Water,Jungle,Salt Water,Swamp,Underground	
Negotiation	no	
Morale DC	11	

Challenge 0.4 (120 XP per monster)

Ability Scores

STR	DEX	CON	INT	WIS	CHA
2	3	1	-3	-2	-3

Combat

Has 1 attack. Hit Bonus +1. Damage Bite. 1d6 damage

Special Attacks

Poison. If the spider makes a successful attack, the target must make a Constitution DC 12 save or become poisoned. Poisoned targets die in 1d4 turns unless treated to remove the poison.

Special Defense

Spider Climb. The spider can climb difficult surfaces, including upside down on ceilings, without needing to make a dexterity check.

Web Sense. While in contact with a web, the spider knows the exact location of any other creature in contact with the same web.

Treasure

Individual: None

Lair: None