

Termite, Giant

written by A J | January 23, 2020

Uncommon | Medium | Neutral | Insect

Termites are known as “silent destroyers” because of their ability to chew through wood, flooring and even wallpaper undetected.

Armor	Hit	Move
Class	Points	
	20	walk
15	(5 Hit	45 ft
	Dice)	burrow
		60 ft
Appearing	3d6	
Habitat	Forest,Underground,Urban	
Negotiation	no	
Morale DC	14	
Challenge	1.2 (360 XP per monster)	

Ability Scores

STR	DEX	CON	INT	WIS	CHA
2	1	2	-3	0	-3

Combat

Has 1 attack. Hit Bonus +2. Damage: Bite. 1d4 +2

Treasure

Individual: None

Lair: None