Triceratops

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Common | *Huge* | *Neutral* | *Dinosaur*

The largest of the ceratopsians, or horn-faced dinosaurs, and by far the most aggressive, this beaked herbivore is a plains-dweller. It has a huge front plate of bone protecting its 6-foot-long head, from which project two great horns (each over 3 feet long), while a shorter horn juts from its nose.

Armor Class	Hit Points	Move
14	64 *(16 Hit Dice)*	walk 45 ft

Appearing	2d4
Habitat	Any
Negotiation	no
Morale DC	13
Challenge	39.3 (11,790 XP per monster)

Ability Scores

STR	DEX	CON	INT	WIS	CHA
6	-1	3	-3	0	-3

Combat

Has 3 attacks. Hit Bonus +6. Damage: Horns. 1d12 +6

Special Attacks

Trample. A Triceratops may trample Medium-size or smaller creatures for 2d6+5 points of damage. Dexterity DC 10 save for half damage.

Treasure

Individual: None

Lair: None