

# Wolf

written by CresthavenRPG Guru | December 29, 2014

 *Uncommon* | *Medium* | *Neutral* | *Animal*

This powerful canine watches its prey with piercing yellow eyes, darting its tongue across sharp white teeth.

**Armor Class**   **Hit Points**        **Move**

14                      8  
                    (2 *Hit Dice*)   walk 50 ft

**Appearing**    1d10

**Habitat**        Forest, Jungle, Mountains, Plains

**Negotiation**   no

**Morale DC**     10

**Challenge**    0.7 (210 XP per monster)

## Ability Scores

**STR DEX CON INT WIS CHA**

1    2    1    -3   1    -2

## Combat

Has 1 attack. Hit Bonus +1. Damage Bite. 1d6 +1 damage

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## Treasure

**Individual:** None

**Lair:** None