Wolf

written by CresthavenRPG Guru | December 29, 2014

Uncommon | Medium | Neutral | Animal

This powerful canine watches its prey with piercing yellow eyes, darting its tongue across sharp white teeth.

Armor Class	Hit Points	Move
14	8 *(2 Hit Dice)*	walk 50 ft

Appearing	1d10
Habitat	Forest,Jungle,Mountains,Plains
Negotiation	no
Morale DC	10
Challenge	0.7 (210 XP per monster)

Ability Scores

STR	DEX	CON	INT	WIS	CHA
1	2	1	-3	1	-2

Combat

Has 1 attack. Hit Bonus +1. Damage Bite. 1d6 +1 damage

Treasure

Individual: None

Lair: None